National Curriculum Subject content: Key stage 1. Pupils should be taught:

• To use a range of materials creatively to design and make products.

• To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

• To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

· About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their <mark>own work.</mark>

Year 1					
AUT 1	AUT 2	SPR 1	SPR 2	SUM 1	SUM 2
Mark Making (mini unit) - make marks using a variety of media To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Skills - Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. Control the types of marks made with the range of media - Lines and Marks -Describe and draw lines/marks - Shape -Observe and draw shapes from observations <u>Colour (</u> mini unit) - explore colour mixing and make new secondary colours. To develop a wide range of art and design techniques in	Materials – Collage (mini unit) - learn how to create collages, before creating their own using a variety of different materials. To use a range of materials creatively to design and make products. Skills Create images from a variety of media e.g. photocopies, material, fabric, crepe paper, magazines • Arrange and glue materials to different backgrounds • Sort and group materials for different purposes e.g colour texture • Fold, crumple, tear and overlap papers • Work on different scales Outcome - to create a collaged back ground	 Sketching build on their mark making skills and be taught how to sketch straight and curved lines. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Skills Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. Control the types of marks made with the range of media Describe and draw lines/marks Observe and draw shapes from observations Outcome - sketch of a toy car 	 Self Portraits sketch their own self portrait. create self-portraits in the style of famous artists and techniques To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Skills Painting: Use a variety of tools and techniques including 	Materials – weaving (mini unit) - Children learn how to weave on a small and large scale and using a variety of different materials. To use a range of materials creatively to design and make products Skills • Manipulate and explore malleable materials and create objects for a purpose. Outcome - Weaving using natural materials	 Sculpture Children explore sculpture before designing and making their own clay sculptures To use a range of materials creatively to design and make products. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Skills Manipulate and explore malleable materials and create objects for a purpose Change the texture of the surface of a malleable material Understand the safety and basic care of materials and tools Experiment with constructing and joining recycled, natural and manmade materials Outcome - animal sculpture

using colour, pattern, texture, line, shape, form and shapeand shapeSkills Identify Primary colours Identify Secondary colours Mix primary shades using paintOutcome: To understand the primary colours and mix to make new colours	different brush sizes and types. • Mix and match colours to object • Work on different scales • Identify primary colours • Mix primary shades and tones Drawing: Drawing Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints,
	chalk Control the types of marks made with the range of media to support fine motor skills Outcome: To create a portrait in the style of Picasso, Klee and Seurat

Year 2					
AUT 1 Pirates	AUT 2 Remember Remember	SPR 1 Great Fire of London	SPR 2 Titanic	SUM 1 Fantasy Creatures	SUM 2 Mighty Minibeasts & Healthy Humans
 Painting (mini unit) To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and shape Skills Use a variety of tools and techniques including different brush sizes and types. Mix and match colours to object. Work on different scales. Identify primary colours Mix primary shades and tones. Outcome: To paint a picture of what you did in the holidays and mix watercolours. Sketching (mini unit) -build on sketching skills used in Year 1 To learn and explore shading 	Mondrian & Pollock - explore the work and techniques of both artists before creating their own Pollock using paint and Mondrian using digital media. -To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and shape -About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Skills -Mix and match colours to object -Work on different scales -Identify primary colours -Mix primary shades and tones. Outcome - explore the work and techniques of both artists before creating their own Pollock using paint and	Rousseau Children make observational of flowers. Children learn how to create as watercolours. Children explore Henri Roussea sty To develop a wide range of an using colour, pattern, texture, Skills Painting: Use a variety of tools Mix and match colou Work on different sca Identify primary colo Mix primary shades a Drawing: Experiment with a variety of marks made with the range of Lines and Marks Describe and draw lines/ma Shape Observe and draw shapes from tools Watercolor	shades and tones using eau's botanical works and then de piece using watercolours. t and design techniques in line, shape, form and shape and techniques rs to object ales urs and tones nedia. Control the types of f media rks om observations	Textiles – Puppets- Children learn how toweave on a small and largescale and using a variety ofdifferent materials.SkillsWhen designing and making,pupils should be taught to:Design-Design purposeful,functional, appealingproducts for themselves andother users based on designcriteria-Generate, develop, modeland communicate theirideas through talking,drawing, templates, mockups.Make-Select from and use a rangeof tools and equipment toperform practical tasks [forexample cutting, shaping,joining and finishing]Select from and use a widerange of materials andcomponents, including	 Printing -Children explore different printing techniques. Children create their own repeating patterns -To use a range of materials creatively to design and make products Skills -Print with a range of materials (relief and impressed) use objects to create patterns. -Build repeating patterns and recognise pattern in the environment -Create simple printing blocks using a relief or impressed method Outcome - to create a printing tile and print in a repeating pattern

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-To use drawing, painting	Mondrian using digital	construction	materials,
and sculpture to develop	media.	textiles and in	
and share their ideas,		according to t	-
experiences and imagination		characteristic	
-To develop a wide range of			5
art and design techniques in		Evaluate	
using colour, pattern,		-Explore and e	
texture, line, shape, form		range of exist	ing products to
and shape		evaluate their	ideas and
		products agai	nst design
<u>Skills</u>		criteria	
Drawing:			
Experiment with a variety of			
media; pencils, rubbers,			
crayons, pastels, felt tips,			
charcoal, ballpoints, chalk.			
Control the types of marks			
made with the range of			
media			
Lines and Marks			
Describe and draw			
lines/marks			
Shape			
Observe and draw shapes			
from observations Tone			
Ione Investigate tone by drawing			
light/dark lines, light/dark			
patterns, light/dark shapes			
Texture			
Begin to experiment with			
techniques such as hatching			
and shading.			
and and an B.			
Outcome: To understand			
tones and to draw a cutlass			
or eye patch.			
or eye paten.			