## ART KS1 LONG TERM OVERVIEW

National Curriculum Subject content: Key stage 1. Pupils should be taught:

## - To use a range of materials creatively to design and make products.

- To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to thei own work.

| Year 1 |  |  |  |  |  |
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| AUT 1 | AUT 2 | SPR 1 | SPR 2 | SUM 1 | SUM 2 |
| Mark Making (mini unit) <br> make marks using a variety of media <br> To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> Skills <br> - Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. Control the types of marks made with the range of media <br> - Lines and Marks -Describe and draw lines/marks <br> - Shape -Observe and draw shapes from observations <br> Colour (mini unit) <br> - explore colour mixing and make new secondary colours from primary colours. <br> To develop a wide range of art and design techniques in | Materials - Collage (mini unit) <br> - learn how to create collages, before creating their own using a variety of different materials. <br> To use a range of materials creatively to design and make products. <br> Skills <br> Create images from a variety of media e.g. photocopies, material, fabric, crepe paper, magazines <br> - Arrange and glue materials to different backgrounds <br> - Sort and group materials for different purposes e.g colour texture <br> - Fold, crumple, tear and overlap papers <br> - Work on different scales <br> Outcome - to create a collaged back ground | Sketching <br> - build on their mark making skills and be taught how to sketch straight and curved lines. <br> To use drawing, painting and <br> sculpture to develop and <br> share their ideas, <br> experiences and imagination <br> Skills <br> - Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. <br> - Control the types of marks made with the range of media <br> - Describe and draw lines/marks <br> - Observe and draw shapes from observations <br> Outcome - sketch of a toy car | Self Portraits <br> - sketch their own self portrait. <br> - create self-portraits in the style of famous artists and techniques <br> To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. <br> To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. <br> About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Skills <br> Painting: <br> Use a variety of tools and techniques including | Materials - weaving (mini unit) <br> - Children learn how to weave on a small and large scale and using a variety of different materials. <br> To use a range of materials creatively to design and make products <br> Skills <br> - Manipulate and explore malleable materials and create objects for a purpose. <br> Outcome - Weaving using natural materials | Sculpture <br> - Children explore sculpture before designing and making their own clay sculptures <br> To use a range of materials creatively to design and make products. <br> To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. <br> Skills <br> - Manipulate and explore malleable materials and create objects for a purpose <br> - Change the texture of the surface of a malleable material <br> - Understand the safety and basic care of materials and tools <br> - Experiment with constructing and joining recycled, natural and manmade materials <br> Outcome - animal sculpture |

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| using colour, pattern, |  |  |  |
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| texture, line, shape, form |  |  |  |
| and shape <br> Skills |  | different brush sizes and <br> types. <br> Identify Primary colours <br> Identify Secondary colours <br> Mix primary shades using <br> paint | Mixatch colours to <br> object <br> $\bullet$ Work on different scales <br> $\bullet$ Identify primary colours <br> $\bullet$ Mix primary shades and <br> tones |
| Outcome: To understand <br> the primary colours and mix <br> to make new colours | Drawing: <br> Drawing Experiment with a <br> variety of media; pencils, <br> rubbers, crayons, pastels, <br> felt tips, charcoal, ballpoints, <br> chalk Control the types of <br> marks made with the range <br> of media to support fine <br> motor skills |  |  |

## ART KS1 LONG TERM OVERVIEW

| Year 2 |  |  |  |  |
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| AUT 1 <br> Pirates | AUT 2 <br> Remember Remember | SPR 1  <br> Great Fire of London SPR 2 <br> Titanic | SUM 1 <br> Fantasy Creatures | SUM 2 Mighty Minibeasts \& Healthy Humans |
| Painting (mini unit) <br> - To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination -To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and shape <br> Skills <br> - Use a variety of tools and techniques including different brush sizes and types. <br> -Mix and match colours to object. <br> -Work on different scales. -Identify primary colours -Mix primary shades and tones. <br> Outcome: To paint a picture of what you did in the holidays and mix watercolours. <br> Sketching (mini unit) -build on sketching skills used in Year 1 <br> -To learn and explore shading | Mondrian \& Pollock <br> - explore the work and techniques of both artists before creating their own Pollock using paint and Mondrian using digital media. <br> -To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and shape <br> -About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Skills <br> -Mix and match colours to object <br> -Work on different scales -Identify primary colours -Mix primary shades and tones. <br> Outcome - explore the work and techniques of both artists before creating their own Pollock using paint and | Rousseau <br> Children make observational drawings of plants and <br> flowers. <br> Children learn how to create shades and tones using watercolours. <br> Children explore Henri Rousseau's botanical works and then <br> create their own Rousseau style piece using watercolours. <br> To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and shape <br> Skills <br> Painting: <br> - Use a variety of tools and techniques <br> - Mix and match colours to object <br> - Work on different scales <br> - Identify primary colours <br> - Mix primary shades and tones <br> Drawing: <br> Experiment with a variety of media. Control the types of marks made with the range of media <br> Lines and Marks <br> - Describe and draw lines/marks <br> Shape <br> - Observe and draw shapes from observations <br> Tone <br> Outcome: Children to sketch and paint their own Rousseau watercolor | Textiles - Puppets <br> - Children learn how to weave on a small and large scale and using a variety of different materials. <br> Skills <br> When designing and making, pupils should be taught to: <br> Design <br> -Design purposeful, functional, appealing products for themselves and other users based on design criteria <br> -Generate, develop, model and communicate their ideas through talking, drawing, templates, mock ups. <br> Make <br> -Select from and use a range of tools and equipment to perform practical tasks [for example cutting, shaping, joining and finishing]. <br> -Select from and use a wide range of materials and components, including | Printing <br> -Children explore different printing techniques. <br> Children create their own repeating patterns <br> -To use a range of materials creatively to design and make products <br> Skills <br> -Print with a range of materials (relief and impressed) use objects to create patterns. -Build repeating patterns and recognise pattern in the environment -Create simple printing blocks using a relief or impressed method <br> Outcome - to create a printing tile and print in a repeating pattern |


| -To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination -To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and shape <br> Skills <br> Drawing: <br> Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. Control the types of marks made with the range of media <br> Lines and Marks <br> Describe and draw lines/marks <br> Shape <br> Observe and draw shapes from observations <br> Tone <br> Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes Texture <br> Begin to experiment with techniques such as hatching and shading. <br> Outcome: To understand tones and to draw a cutlass or eye patch. | Mondrian using digital media. |  | construction materials, textiles and ingredients, according to their characteristics <br> Evaluate <br> -Explore and evaluate a range of existing products to evaluate their ideas and products against design criteria |  |
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